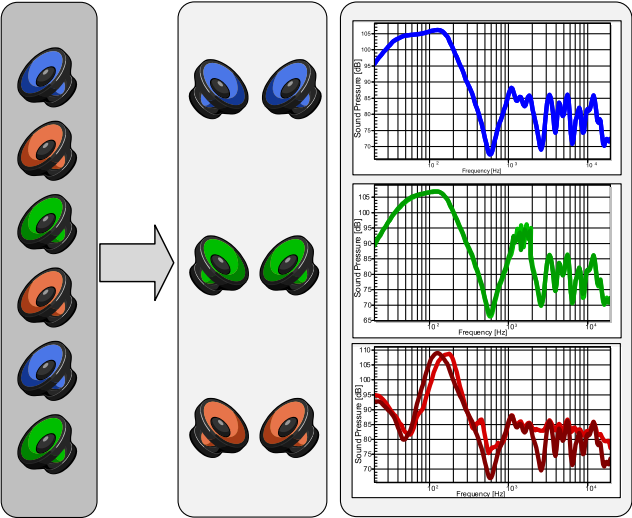


Version 3.6

FEATURES	BENEFITS
<ul style="list-style-type: none"> • Automatic scan of QC result databases • Display matched pairs in a graph • User-adjustable algorithms • Pool management of potential and matched candidates • Stand-alone application • No measurement hardware required • Report of matched speaker pairs 	<ul style="list-style-type: none"> • Find best matching pairs from a pool of speakers or two independent pools (e.g. left pool vs. right pool) • Organizes the pool of matching candidates • Improves the quality of production by individual selection • Allows different grades of matching • Applications: high end systems, headphones
<p>The Match Speaker Tool (MSP) analyzes a pool of speakers measured with the Klippel QC-System and matches pairs with the least deviation in either sound pressure or impedance curve. It suggests which speakers are a good match, e.g. for stereo speakers or high-end headphones and helps you organizing the pool if you add or remove speakers.</p> 	
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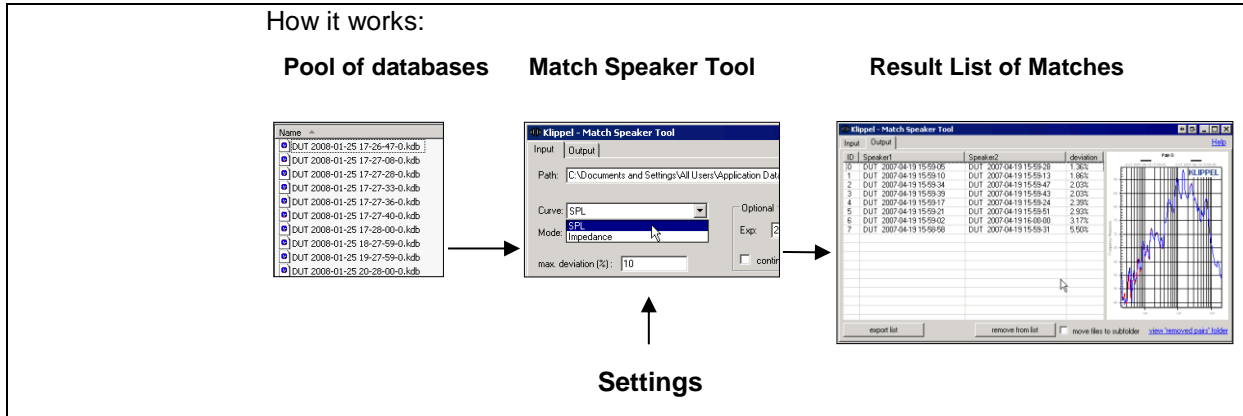
Description	
Requirements	<p>The following components are required:</p> <ul style="list-style-type: none"> • QC Software (version 2.0 or higher) or free Klippel dB-Lab software (version 202 or higher) • PC with MS Windows 7 or higher • USB port + Klippel license dongle (<i>Rockey</i>) • MSP license
Components	<p>The following components are part of the QC Match Speaker Tool:</p> <ul style="list-style-type: none"> • MSP software setup • MSP software license • USB license dongle
Theory	
Input Data	<p>Databases of measured speakers from one (e.g. a production batch) or two pools (e.g. left and right pool with pool ID in serial number) are required.</p> <p>The matching algorithm is based on the calculation of the deviation of the selected property (frequency response or impedance magnitude) between all possible pairs of speakers in a pool.</p> <p>The pool is defined by the available databases in a certain folder. Note that all results must have identical measurement conditions (at least the frequency axis of the results must be identical¹).</p>
Logarithmic Scaling	<p>The matching algorithm can be used for either Impedance or SPL (Frequency Response) Curves. The SPL curves are in dB while the Impedance curves are in Ohm.</p> <p>Internally the match speaker algorithm works with dB, thus the impedance curves are converted to log scale before starting the main calculations.</p> $x_i(f) \quad [\text{Ohm}]$ $m_i(f) = 10 \cdot \log_{10}(x_i(f)) \quad [\text{dB}]$
Weighting	<p>If a weight curve is used, it is normalized and applied to all curves.</p> $weightCurve_{\text{normalized}} = \frac{weightCurve}{\max(weightCurve)}$ $measuredCurve_{\text{weighted}} = measuredCurve \cdot weightCurve$ $y_i(f) = m_i(f) \cdot w_i(f)$

¹ It is possible to compare measurement results with different x-axis settings. See Chapter "Run Match Speakers in dB-Lab".

	<p>Using a weight curve allows to reduce the importance of the deviation in a certain frequency range. This means that the calculated deviation does not represent the actual deviation between the curves but has rather informative character.</p>
<p>Calculation</p>	<p>The most important part is the calculation of the deviation between two curves. The distance d is defined as</p> $d_{i,k}(f) = y_i(f) - y_k(f) .$ <p>The deviation of a pair i,k is defined by the cost function</p> $D_{ik} = \sqrt[c]{\frac{\sum_{f=f_{\min}}^{f_{\max}} d(f)^c}{a}}.$ <p>Where a is the number of discrete points of curve d in the range between f_{\min} and f_{\max}.</p> <p>The parameter c, and the selected frequency range defined by f_{\min} and f_{\max} can be defined using the Match Speaker User Interface.</p> <p>The parameter c depends on the selected “compare by” parameter in the Match Speaker Tool. It is possible to choose between following settings:</p> <ul style="list-style-type: none"> • Mean deviation ($c = 1$) • Root mean square deviation ($c = 2$) • Maximum deviation ($c = \text{infinite}$) <p>How the options affect the comparison between the curves:</p> <ul style="list-style-type: none"> • <i>Mean deviation</i> - all points of the curves are taken into account equally. (City block distance) • <i>Root mean square deviation</i> - all points of the curves are taken into account but smaller deviations between the curves are less important than bigger ones. (Euclidian distance) • <i>Maximum deviation</i> - only the point of maximum deviation (where the distance between the curves is the largest) is taken into account
<p>dB to % Conversion</p>	<p>After the matching algorithm is finished deviation values are converted to % for Impedance curves to make it easier to interpret the results.</p> $P_{ik} = (1 - 10^{-D_{ik}}) \cdot 100\%$
<p>Symbols</p>	<p>$x \dots$ value of an impedance curve</p> <p>$m \dots$ value of a measurement result (log impedance or frequency response)</p> <p>$w \dots$ value of the weight curve</p> <p>$y \dots$ value of a weighted curve</p> <p>$d \dots$ distance between two values</p> <p>D, P deviation between two curves</p> <p>$a \dots$ number of frequency points in a curve</p> <p>$f \dots$ discrete frequencies</p> <p>$c \dots$ exponent</p> <p>i, k index of the result in the pool</p>

Best Matching Pairs Algorithm	<p>Best matching pairs algorithm searches for the minimal deviation between all available candidates.</p> <p>If this pair was found, it will be removed from the pool. Then the next best fit among the remaining candidates will be searched and so on.</p> <p>In this case the best match will be found. However, for the very last speakers the deviation may be relatively high since the pool size becomes very small at the end.</p> <p>Pairs which deviate more than the max. deviation parameter are not matched.</p> <p>Use this mode if not all speakers of the pool must be matched. If you have a continuous production, keep the pool number more or less constant and take off the best matched pair(s).</p>
Max. Number of Pairs Algorithm	<p><i>Max. number of pairs</i> will find as many pairs as possible under the condition that the characteristics of two speakers deviate not more than the max. deviation parameter.</p> <p>Use this mode if quantity is more important than quality. (Quality can still be assured by setting max. deviation to a relatively small value.)</p>
Output	
Graphics	Each calculated pair could be visualized as a graph.
List of Matches	A sorted table is shown with the database names of the pair and the deviation in percent.
Output Report	<p>The list of matches can be exported as a plain text file with the format:</p> <p>Pair ID database name 1 database name 2 deviation in % or dB.</p>
Limits	
Max. Number of Test Objects	<p>No restrictions, but large pools (>500 objects) may take longer time.</p> <p>Recommended number of objects is max. 500.</p>
Curves to Match	<ul style="list-style-type: none"> • Frequency Response (vs. frequency) • Impedance (Magnitude vs. frequency) <p>Objects must be measured with identical settings (identical frequency axis).</p>
Input Data Format	<p>Klippel QC database (.kdb or .kdbx format) only.²</p> <p>In case Pool IDs are used too match pairs from two different pools, a unique pool token should be used within the serial number (file name) of the input databases</p>
Applications	
Matching Drivers for Headphones	A straight-forward application is to match headphone drivers. Left and right level and tonal balance should be as similar as possible.

² It is possible to import data from a text file to load results extracted with the *db extract* or measured with third-party software. See Chapter "Run Match Speakers in dBLab".



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